

DARTS SOUTH AFRICA

Established 07 November 1992

YOUTH (U18) NATIONAL CHAMPIONSHIP RULES

PREAMBLE

In all Championships matters, including eligibility for participation, jurisdiction rests solely with the National Management Council of DARTS SOUTH AFRICA. Participants **MUST** be 12 years old at the start and under the age of 18 for the duration of the National Championships. Identified organizational assistance may be delegated to the Province in whose area of activity the Event is played. Other assistance may also be delegated.

The Official Playing Rules of Darts South Africa and these competition Regulations cover playing matters. The Tournament Directorate shall decide the interpretation of any Playing Rule or Competition Regulation as well as any matter not specifically covered by these Rules and regulations. Their decision shall be final and binding for immediate application. Any further dispute will be referred to a General Council meeting for possible inclusion in the Rules and/or Regulations at some future date.

COMPETITON REGULATIONS

Events and Playing Rules

1. Inter Provincial Closed Singles, Mixed Pairs and Pairs for Boys and Girls

- a. Provinces are entitled to enter one (1) team in each event and may register a maximum of 8 players per team (4 Boys & 4 Girls).
- b. Each event is played on a league (round robin) system.
 - a. In the pairs events, all three legs of 701 to be played.
 - b. In the Singles event, all three legs of 501 to be played.
- d. Over stepping the oche line before the completion of throwing all three darts will result in the player forfeiting the play refer to Rule 5.4 in GREEN rule book.
- e. All games will be closed on a Double. 50 Bull counts as a Double.

2. <u>Determination of Throwing Order / Scoring Responsibility</u>

- a. In the pairs events, the Team Manager shall decide who will throw for "bull" to decide the throwing order. The first named, i.e. Home Team, shall throw first.
- b. In the pairs events, the winner of the "bull" shoot throws first in the odd numbered games. The loser throws first in the even numbered games.
- c. In the Singles event, the Home Team will throw for "bull" first to decide the throwing order.

3. **Practice Darts**

- a. Each player is entitled to six (6) practice darts on the assigned matchboard immediately to playing of the match.
- b. At no other time during the playing of the match may any player throw practice darts.
- c. Practice darts may not be thrown on any assigned dartboard in the playing area once official matches have commenced.
- d. Practice dartboards for the exclusive use of official players are provided outside the official playing area.

4. Allocation of Points

Team Managers are required to return fully completed score sheets/cards, together with any other supporting statistical information to the Control Centre. Team Managers are to ensure that score sheets/cards are completed neatly and to the satisfaction of both teams, that copies are signed and cosigned by the opposition and handed in to the Tournament Officials immediately. No Tippex or correctional roller may be used on score sheets/cards. If an error has been made, cross it out neatly and initial the error.

- a. Log points will be awarded as follows: 3 (three) points for an outright win.
- b. Game points will be awarded according to games won.
- c. In the event of a tie on log points, aggregate game points will be used to decide the winner.
- d. In the event of a tie on aggregate game points, the winner will be decided by the results of the pool game.
- e. If more than 2 (two) teams are level on log and aggregate game points, the standings will be determined by the results of the pool games.
- f. If there is still a tie between 2 (two) teams, Rule 5.d will apply.
- g. If there is still a tie between more than 2 (two) teams, then all teams will play off on a knock out basis best of 3 (three) legs each for a score of 501. A draw will decide the order of the matches.

5. **Awards**

- a. Floating trophies will be awarded for certain events.
- b. Awards will be presented to all winners.
- c. Awards will be presented to all runners-up.
- d. All participating teams are required to attend the Prizegiving. Absent teams/individuals will forfeit their right to any award due to them.
- e. Floating trophies, in the very best condition and engraved with the year and name of the previous year's winner(s) (submit the account for engraving to the Finance Director for reimbursement), shall be returned on the first day of the National Championships, at the playing venue and at a time stipulated by Darts South Africa.

6. **Dress Code**

a. All participating teams and officials are required to be neatly attired in uniform dress.

T-shirts, jeans style trousers, slacks, tights, shorts, takkies, sandals, canvas shoes, headgear and clothing displaying liquor are not allowed. Approved sport shoes (predominantly black) will be allowed.

- b. Girls are to ensure that comfortable shoes are worn. Health sandals with straps may be worn. Thick rubber slip-on sandals are not permitted.
- c. Advertising on playing uniform is restricted to the breast pocket sleeves of the playing shirt.

7. **General**

- a. Players may not leave the playing area while the match is in progress without the prior consent of the opposing Team Manager. A player absent without this consent can forfeit his/her game.
- b. Undue noise, offensive language and gestures and any other form of unsportsmanlike behaviour is not allowed. Reported offences will be referred for disciplinary investigation and appropriate punishment.
- c. Smoking, drinking and eating in the playing area is not allowed.
- d. In all Championship matters, only Team Managers may approach the Tournament Officials with any query or dispute.
- e. It is imperative that all 180's are recorded in the correct manner, i.e. First / 25 / 50 / 100. First 180 details are to be recorded on the "180 card" and handed in with the score sheet. Any 180's thrown thereafter are to be reflected on the score sheets only.
- f. Doubles Partners may only assist each other **before** they take up their stance at the oche. No coaching at the oche is permitted under any circumstances.
- g. The scorer may not tell a player what he/she has left
- h. Scorers are requested to score as per the GREEN Rule book (see page 10).
- i. A player may step over the oche to retrieve a dropped dart.
- j. A player may not step over the oche to check scores thrown.